

Job Description

Job Title:	Financial Controller	Reporting To:	General Manager-EGS / BGS
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Job Summary:

Job Purpose:	Provision of finance expertise, management and support to both Eidos Game Studios and Beautiful Game Studios.
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Primary Duties:	<p>Commercial Support</p> <ul style="list-style-type: none"> ➤ Provide business decision support with appropriate analysis and scenario modelling to ensure that appropriate financial information is available for senior managers to make judgements based on appropriate reliable information. ➤ Take responsibility for the department's financial planning and analysis. Manage budgeting & forecasting process for studio in conjunction with business managers as required by group timetables. ➤ In relation to EGS, conduct financial due diligence on potential partners to provide reliable evidence for the estimation of project costs, studio profits and financial risks. Due diligence may include visits to the developer. Reviews would focus on financial stability and liquidity. The ability to be innovative with regard to financial deal structure would be an advantage. ➤ In relation to BGS, work on business development opportunities with Football Associations, Leagues and Clubs. Establish and then build these relationships with the aim to obtain licences for the game. Negotiate licence deals, working alongside Legal and Marketing departments and then act as principal point of contact to the licensor over the term of the relationship. ➤ In relation to BGS, work on specific marketing opportunities as they arise including opportunities with charitable organisations and other possible affiliates. ➤ Create and maintain P&L's for all projects within the department and ensure that reliable financial information is fed into project post-mortems. ➤ Analyse and be able to comment on significant variances from plan and report to General Manager, Group Finance and CFO. ➤ Prepare weekly cash-flow forecasts for submission to Group Finance. Be able to comment on significant variances as required. Manage working capital including foreign exchange exposure as some projects are denominated in foreign currency.
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	<p>Bookkeeping Responsibilities:</p> <ul style="list-style-type: none"> ➤ Ensure all relevant transactions are entered into the Agresso system in an accurate and timely manner. ➤ Prepare monthly reporting information and ensure that all group reporting deadlines are met. ➤ Ensure that necessary additional information for quarterly reporting is prepared in timely fashion. ➤ Monitor payments process, ensuring that studio payments are being made in a timely manner and as per the cash-flow forecast. ➤ Raise purchase orders on behalf of studio ensuring that costs are in line with budget and have been suitably scrutinised. Track the order and register the goods as received on the system when appropriate, providing the information and relevant purchase order to finance on receipt.
<p>Budgetary Responsibility (inc details & size in £'s)</p>	<p>BGS - £5 million per annum</p> <p>EGS - £25 million per annum</p>
<p>Key Stakeholders:</p>	<p>General Manager, members of the studio management team, Group Finance, potential partners and development studios</p>

Person Specification:		
Profile	Essential	Desirable
<p>Experience & Qualifications</p>	<p>Professional accounting qualification (fully qualified).</p> <p>Strong Commercial acumen</p>	<p>Games industry experience</p>
<p>Technical Skills</p>	<p>Excellent at Excel</p> <p>Strong GL systems knowledge</p> <p>Good current/recent knowledge of UK/IFRS reporting standards</p>	<p>Agresso experience, desirable.</p> <p>Business development experience</p>
<p>Interpersonal Skills</p>		

	<p>Effective and capable communication skills</p> <p>Excellent time management skills</p> <p>Highly motivated to meet deadlines & targets</p> <p>Ability to deal effectively with multiple tasks</p> <p>Desire to show initiative, get involved & add value to the department</p>	
Other Skills/Requirements	<p>Always works to the best of ability</p> <p>Team Player</p> <p>Understanding of Football is essential</p>	
Motivations & Interests	<p>Interest in video games</p>	<p>Understanding of Video Games</p>